

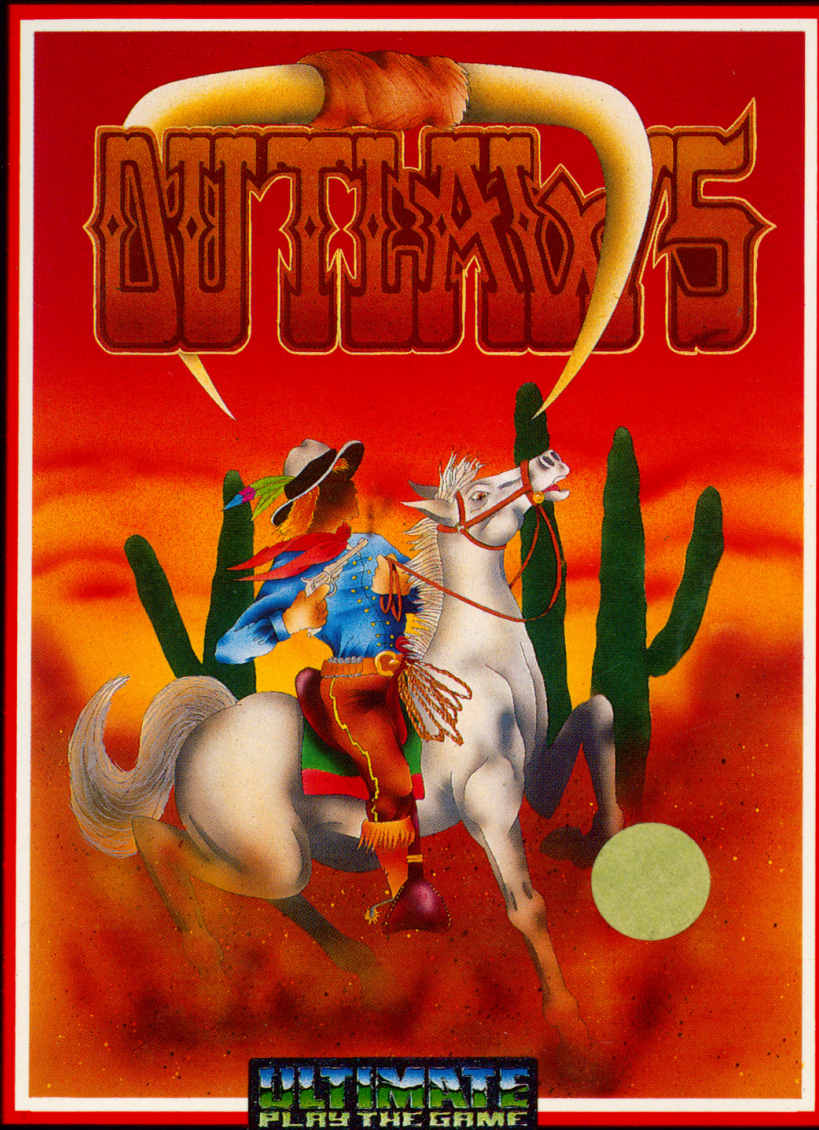
COMMODORE 64

OUTLAWS

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OUTLAWS

Many years ago, rode a band of men. They came from the East of the desert and with them they brought terror and destruction. Nobody was safe from the perils of a merciless death, no family was complete, no man was free.

They were the OUTLAWS.

Driven only by murderous ambition and selfish greed they scoured the land, leaving behind them a trail of death and pillage. Town after town they plundered, with no man left who could stop them and no man left alive who dare try. The townsfolk lived at their mercy and prayed that the evil band of men's dark shadow of doom would not pass over their valley. Frightened though they were, they still found hope, and they prayed that one day someone would come and deliver them from the OUTLAWS' evil tyranny.

THE LONE RIDER

Many months of hell passed and then one night out of a clear moonlit sky, arose a fiery storm and through this storm rode a man, a stranger with vengeance in his eyes. He had no name and no past, he had been sent to avenge them, for he was the LONE RIDER.

CONTROLLING THE LONE RIDER

JOYSTICK CONTROLS

The Lone Rider can be fully controlled using your joystick plugged into Port 2.

HORSE Pushing the joystick left or right will cause the horse to walk in that direction. By keeping the joystick pushed the horse will trot and then gallop respectively. Pushing the joystick forward will cause your horse to jump. However, your horse will only jump when trotting or galloping.

LONE RIDER Pulling the joystick towards you will cause the Lone Rider to duck.

SHOOTING To shoot your gun in the direction you are facing, press the fire button and then move the joystick in that direction. You may also shoot your gun in the same manner, diagonally up and down in the direction you are facing. To shoot behind you, again with the fire button depressed, move the joystick in the direction opposite to which you are facing. You may also shoot into the distance, by pressing the fire button and pushing the joystick forward.

KEYBOARD CONTROLS

PAUSE The game can be paused by pressing the F7 key.

RESTART The game may be restarted by pressing the F1 key.

GUARANTEE

If this **ULTIMATE PLAY THE GAME** software fails to load it will be replaced totally free of charge, if returned "cassette only", with details and proof of purchase, within one year of original purchase, directly to **ULTIMATE PLAY THE GAME**, at the address shown. If the tape shows any form of damage, physical or due to the use of dirty or faulty equipment, please include £3.00 to cover replacement costs. This guarantee does not affect your statutory consumer rights.

Proper and correct maintenance of your cassette player equipment, including periodic cleaning of player head and pinch roller units, will ensure the prolonged and trouble free operation of both recorder and software.

OUTLAWS LOADING INSTRUCTIONS

1. Place cassette tape in the recorder and rewind to the beginning.
2. Turn on your CBM 64 and press the SHIFT and RUN/STOP keys simultaneously.
3. Press PLAY on the cassette recorder.
4. **OUTLAWS** will now load automatically.
5. Follow any instructions that may appear on the screen.
6. **PLAY THE GAME**.

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Due to the enormous complexity and nature of the interactive **OUTLAWS** G.A.S. adventure software, it is almost impossible to guarantee continuous and error free operation. Although, should any fault prevail, please contact ourselves, enabling the correction of any future versions.

All software, graphics and audio visual by **ULTIMATE PLAY THE GAME**
Trade Name of Ashby Computers & Graphics Ltd. Made in England 644018

FEATURES

Lone Rider
Fine Scrolling
Cartoon Quality
Amazing Animation
Incredible Sound Effects

Full Joystick Control
Bonus Points
Extra Lives
Multi-Directional Shooting
Realistic Horse Riding

Outlaws
Indians
High Score
Cactus
Trees

Vultures
Townfolk
Mountains
Wigwams
Hotels

Saloons
Arrows
Stores
Jails
Corrals

Log Cabins
Rocks
Fences
Towns
Deserts

Tumbleweed
Horse Jumping